- (b) (i) Write a program in Java to count display the frequency of vowels in a given sentence of at least 35 characters long.
  - (ii) Design a class using Java to represent a student record having the following attributes and methods:
    (i) Attributes of the student Institute are as follows:
    Student\_ID, Student\_Name, Student\_Address,
    Birth\_Date, Course, Enrollment\_Year; (ii) The methods are as follows: to assign the initial values to all attributes, to add a new student record, display the list of students for a given year of enrollment and course.
- (c) Write short notes on the following giving their significance and with suitable example using Java in brief:
  - (i) Enterprise Java Beans
  - (ii) Java API's.

5. Answer any two parts:

 $(10 \times 2 = 20)$ 

- (a) (i) What do you mean by Applets? How Applets differ from the applications? Explain with an example using Java.
  - (ii) Write a short note on Java Swing with suitable example.
- (b) Write short notes on the following with an example using Java: (i) JAR files (ii) Packages (iii) Multithreading (iv) Interface.
- (c) What do you mean by JDBC? What is its significance? How database connectivity is done using Java? Discuss it with suitable example.

(Following Paper ID and Roll No. to be filled in your Answer Book)

PAPER ID: 2166 Roll No.

## B. Tech.

## (SEM.V) THEORY EXAMINATION 2011-12

OBJECT ORIENTED TECHNIQUES

Time: 3 Hours

Total Marks: 100

Note: (1) Attempt all questions.

(2) Make suitable assumption if required.

1. Answer any two parts:

 $(10 \times 2 = 20)$ 

- (a) (i) What do you understand by object oriented technology? Discuss the pros and cons of object oriented technology with suitable example.
  - (ii) Differentiate between a class and object with some example. Also prepare a list of objects that you would expect each of the following systems to handle: (1) a program for laying out a newspaper, (2) a catalog store order entry system.
- (b) (i) What do you mean by modeling? Discuss several purposes served by models with suitable examples.
  - (ii) What do you mean by generalization? Explain. How is it related with inheritance?
- (c) (i) What do you mean by UML? Discuss the conceptual model of UML with the help of an appropriate example.

- (ii) Wire is used in the following applications. For each of the following applications, prepare a list of wire characteristics that are relevant and also explain why each characteristic is important for the application:
  (1) Designing the filament for a light bulb; (2) Designing the electrical system for an airplane.
- 2. Answer any two parts:  $(10\times2=20)$ 
  - (a) (i) Give the general layout of a class diagram. Also prepare a class diagram for the instance diagram shown in the Figure 1. Explain your multiplicity decisions. How does your diagram express the fact that points are in sequence?

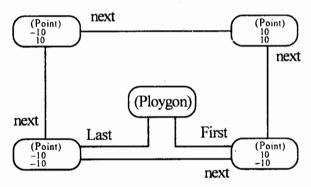


Figure-1

- (ii) What is a collaboration diagram? How polymorphism is represented in a collaboration diagram? Explain with an example.
- (b) What do you mean by sequence diagram? Explain various terms and symbols used in a sequence diagram. Describe the following using sequence diagram: (i) asynchronous messages with/without priority. (ii) broadcast messages.

- (c) (i) Discuss in brief the following terms: (1) Component diagrams. (2) Basic behavioural modeling.
  - (ii) Prepare a portion of an object diagram for a library book checkout system that shows the date a book is due and the late charges for an overdue book as derived objects.
- 3. Answer any **two** parts:

 $(10 \times 2 = 20)$ 

- (a) Explain each of the following with in reference to object oriented programming style with an example:
  - (i) Reusability
- (ii) Robustness
- (iii) Extensibility
- (iv) Abstraction.
- (b) (i) How objects oriented concept can be implemented using non-object oriented language? Explain with an example.
  - (ii) What do you mean by documentation? What are the various considerations in documentation designing? Explain.
- (c) Write short notes on the following:
  - (i) Jackson Structured Development (JSD).
  - (ii) Dynamic modeling and Functional modeling.
- 4. Answer any two parts:

 $(10 \times 2 = 20)$ 

- (a) (i) Why Java is known as a platform independent language? Discuss the advantages and disadvantages of a platform independent language. Also give various data types in Java.
  - (ii) How polymorphism is handled in Java? Explain with some suitable example using Java programming language.